AN ALGORITHM FOR REORIENTING INFINITE PSEUDO-TRANSITIVE GRAPHS

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In 1962 Alain Ghouila-Houri proved the following theorem in [GH62]:

Theorem 1. Every pseudo-transitive oriented graph has a transitive reorientation.

Oriented graphs are directed graphs such that at most one of the edges between two vertices exist. An oriented graph (V, \rightarrow) is *pseudo-transitive* if for every $a, b, c \in V$ such that $a \rightarrow b$ and $b \rightarrow c$ we have also either $a \rightarrow c$ or $c \rightarrow a$. An oriented graph (V, \rightarrow) is *transitive* if for every $a, b, c \in V$ such that $a \rightarrow b$ and $b \rightarrow c$ we have also $a \rightarrow c$, that is (V, \rightarrow) is a partial order. A *reorientation* (V, R) of an oriented graph (V, \rightarrow) is an oriented graph obtained by reversing some of the edges, so that $a, b \in V$ are \rightarrow -comparable if and only if they are *R*-comparable.

Ghouila-Houri's proof of Theorem 1 deals only with finite graphs and uses induction on the number of vertices. The same proof is presented in [Ber76, Fis85, Har05] and extended to the infinite case by some compactness argument.

Ghouila-Houri proved the previous theorem as the main step towards the proof of a characterisation theorem for comparability graphs, i.e. graphs which admit a transitive orientation, where \rightarrow is an *orientation* of (V, E) if it is an asymmetric and irreflexive relation and if for every $a, b \in V$ we have a E b if and only if $a \rightarrow b$ or $b \rightarrow a$. In fact, he proved the following:

Theorem 2. An undirected graph has a transitive orientation if and only if every cycle of odd length has a triangular chord.

While the effectiveness of the latter theorem was already studied, in particular using the framework of reverse mathematics, by Jeff Hirst in his PhD thesis [Hir87], we concentrate on the effectiveness of the former theorem, obtaining a result which can be stated in various different ways.

Theorem 3.

- (1) RCA₀ proves that every countable pseudo-transitive oriented graph has a transitive reorientation;
- (2) every computable pseudo-transitive oriented graph has a computable transitive reorientation;
- (3) the multi-valued function that maps a countable pseudo-transitive oriented graph to the set of its transitive reorientations is computable;
- (4) there exists an on-line (incremental) algorithm to transitively reorient pseudotransitive oriented graphs;
- (5) Player II has a winning strategy for the following game: starting from the empty graph, at step s + 1 player I plays a pseudo-transitive extension $(V_s \cup \{x_s\}, \rightarrow_{s+1})$ of the pseudo-transitive oriented graph (V_s, \rightarrow_s) he played at step s. Player II replies with a transitive reorientation \prec_{s+1} of \rightarrow_{s+1}

such that \prec_{s+1} extends \prec_s she defined at step s. Player II wins if and only if she is always able to play.

Our algorithm applies to oriented graphs of any cardinality, as long as the set of vertices can be well-ordered.

Restricted to countable graphs, our result shows in particular that compactness is not necessary to prove Theorem 1, while Hirst showed that it is necessary to prove Theorem 2.

References

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